

Steven M. DiNozzi
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OBJECTIVE:

To obtain a position with a strong, forward thinking, progressive company where I can fully utilize my knowledge and experience as a digital matte painter and other related 2D/3D skills.

EDUCATION

B.S. Multimedia Design 2009 Wilmington University New Castle, DE

- GPA 3.3
- Concentration: Design Track

NOTABLE ACHIEVEMENTS:

- 2008 Finalist in Nationwide Photography contest. Awarded a certificate and name mentioned in the BH Photography Magazine.
- Part of the 2007/2008 Visual Arts Staff for the American Heart Association's annual Heart Ball. Created 2D/3D animations that were displayed on two large projectors in the main ball room.
- Deans List: 2007, 2008
- Earned gigs DJing at top clubs and lounges from Philadelphia to New York City. Worked with many known billboard chart artists.
- IMDB link for features I've done work on (<http://www.imdb.com/name/nm3244780/>). Completed a shot on the film "Notorious," but was uncredited.

EXPERIENCE:

DIVE Philadelphia, PA October-December 08

VFX artist

- Worked with industry professionals on blockbuster level films.
- Learned software in hours and was able to complete shots that were considered of great difficulty.
- Completed work in a timely manner to meet deadlines and also to pick up extra work to help out the team.

Wilmington University New Castle, DE Fall 08-Present

Teacher/Multimedia Specialist

- Instructing 20 students on the basics and fundamentals of 3d modeling, lighting, animation, and rendering inside Cinema 4D.
- Follow school policy and turned in all required papers weekly that were due.
- Scheduled meetings with students who fell behind to meet up for extra tutoring.
- Responsible for creating multiple web banner templates for the online courses offered at the school and other marketing materials.

Third Row LLC

Newark, DE May 06-08

Art Director

- Led team based projects, maintained strong client relationships.
- Worked with designers and other 2D/3D artists to bring our clients vision from concept to a final product.
- Created various designs from advertisements and set extensions to full 3D exterior and interior renderings of an apartment complex.
- Completed summer internship and offered position as Art Director.

SKILLS:

- Create matte paintings from concept to highly realistic paintings for 2D tracking and 3D camera projection.
- Green screen compositing and roto experience.
- Strong communication skills with clients and associates.
- Able to work under stress.
- Responsible for making tight deadlines.
- Relevant software skills: Photoshop, Cinema 4D, Maya, VUE, Silhouette FX, After Effects, Shake, Renderman Shading Language, Logic Pro 8.